

Assignment 5 – Elm

due at 23:59 on Sun Apr 16 (100 points)

For this assignment, we will use the Elm language for client-side web development. Here are links to some documentation and other resources that I used in class:

- [Documentation index](#) – no need to install Elm locally unless you want to, but work through “Core Language” and “Elm Architecture” in the Get Started guide.
- [Online editor](#) – easy way to try out Elm without installing anything. Includes links to load some simple examples from the documentation.
- [Online IDE](#) – more sophisticated than the above, because it allows you to import additional modules from the package repository, and allows you to edit the HTML/CSS into which the Elm app is embedded.
- [Online REPL](#) – if you want to try out simple expressions.
- [Convert HTML to Elm](#) – can be a useful tool for starting the view function.
- [Package repository](#) – search and read documentation about packages, including essential built-in ones like [core](#) and [html](#).

Using ELM, you should build a **color chooser** application with the following features:

1. Sliders for the red/green/blue components
2. Sliders for hue/saturation/lightness
3. A swatch (rectangle) that displays the chosen color
4. A **complement** button that rotates the hue by 180°.
5. It should display the RGB components in three formats:
 - 8-bit base ten, such as: `rgb(108, 255, 21)`
 - real numbers in the range 0-1, such as `(.422, .996, .082)`.
 - 8-bit hexadecimal numbers, such as `#6CFF15`
6. It should display the Hue value in both degrees: 98° and radians: 1.71
7. It should display the saturation and lightness values as percentages, like 100% or 54%.
8. It should have a drop-down input of ten or more **named** color values that can be loaded: refer to [X11 color names](#) for a long list of possibilities.

I have provided a starting point: see [elm-demo/rgb-chooser.elm](#) in the repository. You can copy/paste that code into the [online editor](#) to try it out and modify it. Be careful though, that editor doesn’t save your work – you have to copy/paste back into an editor on your system to keep your changes. (The “[Ellie](#)” IDE does save changes, you would just need to keep the URL your code is assigned.) My starter code relies on the core [Color module](#) in Elm. You may also want to look into the [Color.Convert module](#) (but it requires installing the `elm-color-extra` package, which is possible with “[Ellie](#)”).

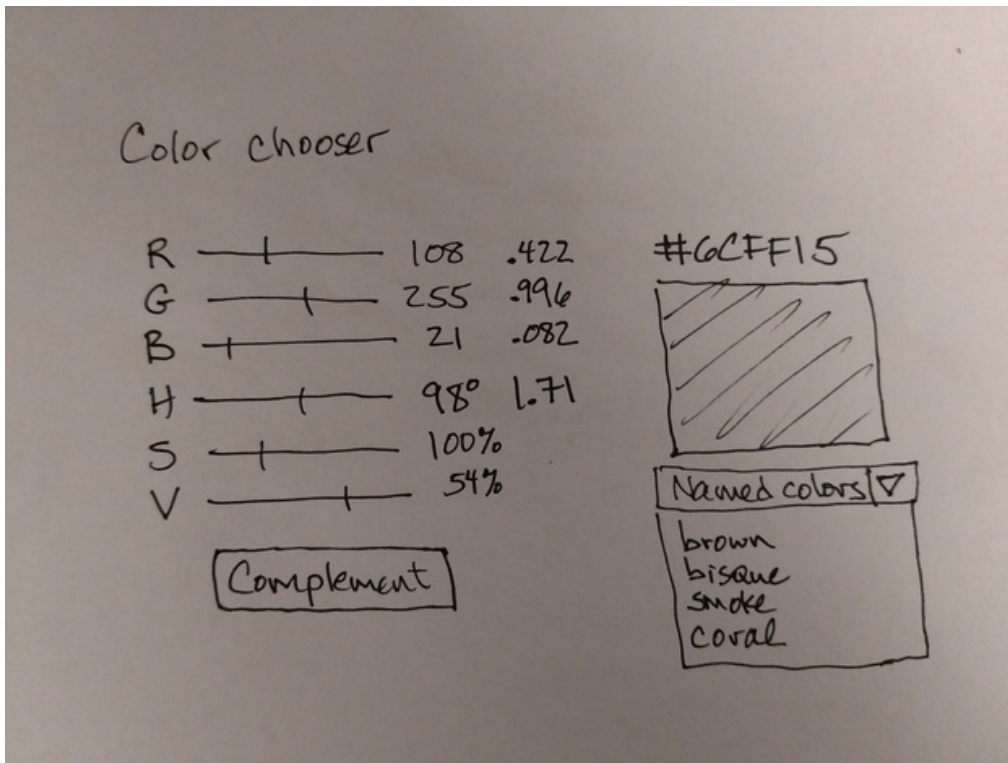


Figure 1:

Here's a mock-up of what it could look like if you design the layout carefully:

To submit, save your code in a file named `colors.elm` in your repository, then commit/push.