# CS 691 Syllabus

27 January 2014

Welcome to CS 691, the software development project.

When: Monday 6am–8:35pm, but not every week – see schedule online Where: TBD Credits: 3

## **Contact Info**

Instructor: Prof. Christopher League, Ph.D.
Email: christopher.league@liu.edu - please include the course number (CS691)
 in the subject.
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Office hours: Monday, Wednesday 2-2:50 (US Eastern) or make an appointment at
 https://liucs.net/bookme
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Office location: LLC 206, LIU Brooklyn

#### Resources

Web sites: https://liucs.net/cs691s14/ https://github.com/liubrooklyn/cs691s14/ (code repository and wiki) Text: No required textbook

Library: Campus library resources tailored for computer science are available at <a href="https://liucs.net/u1">https://liucs.net/u1</a>

#### Requirements

There are a total of 1,000 points available, broken down as follows:

• There will be **8 project milestones** scheduled throughout the semester. The exact requirements and expectations for each will be posted to the course web site. Your contribution will be worth **125 points each**, but I will drop the lowest, so that only 7 milestones count, for a total of **875 points. Warning:** the *last* milestone cannot be dropped.

• There is no midterm exam, but there will be a final exam, worth 125 points.

		≥ 870:	<b>B</b> +	≥ 770:	C+	≥ 670:	D+
≥ 930:	Α	≥ 830:	В	≥ 730:	С	≥ 600:	D
≥ 900:	A–	≥ 800:	B-	≥ 700:	C-	else:	F

On the 1,000-point scale, you can expect the following letter grades:

In the end, I may choose to adjust the scale slightly to compensate for assignments or questions that turned out to be trickier than I intended. Such adjustments would never *lower* your grade from what is designated in the above table; if you achieve 930 points, you are guaranteed an A.

### **Goals and objectives**

Upon completion of the course, students should be able to ...

- · demonstrate proficiency in basic algorithms and data structures
- · understand the mathematical and logical foundations of computing
- master the fundamental facilities of various programming languages and software architectures
- · effectively use tools for software development
- · develop a data modeling design for a proposed database application
- communicate technical ideas and specifications in writing
- · give an effective oral presentation on some technical subject area
- · exhibit awareness of professional organizations and technical opportunities
- · productively attend seminars and workshops outside of class work

#### Schedule

Mon 27 Jan Meeting at 6 pm: Introduction

Sun 2 Feb Milestone 1 due.

Mon 3 Feb Meeting (Webex) at 6 pm:

Sun 9 Feb Milestone 2 due.

Mon 10 Feb Meeting at 6 pm:

Mon 17 Feb Meeting (Webex) at 6 pm:

Mon 24 Feb Meeting at 6 pm: Milestone 3 due.

Mon 3 Mar Meeting (Webex) at 6 pm:

Sun 9 Mar Milestone 4 due.

Mon 10 Mar Meeting (Webex) at 6 pm:

Mon 17 Mar Meeting at 6 pm:

Sun 23 Mar Milestone 5 due.

Mon 24 Mar Meeting at 6 pm:

Mon 31 Mar Meeting at 6 pm:

Sun 6 Apr Milestone 6 due.

Mon 7 Apr Meeting at 6 pm:

Mon 21 Apr Meeting at 6 pm:

Sun 27 Apr Milestone 7 due.

Mon 5 May Meeting at 6 pm:

Wed 7 May Milestone 8 due.